

Farming Simulator **25**

Manual



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Installation

— Before you get started

Before installing the game, please make sure your computer fulfills the system requirements:

Minimum Specification

- OS: Windows 10 (64-bit) / macOS 10.14
- Processor: Intel Core i5-6400 / AMD Ryzen 5 1400
- Memory: 8 GB RAM
- Graphics: GeForce GTX 1050Ti / AMD Radeon RX 470
- DirectX: Version 12
- Storage: 45 GB free space

General Information: these system requirements can't cover all possible system configurations so issues could occur that void or influence the functionality in some cases.

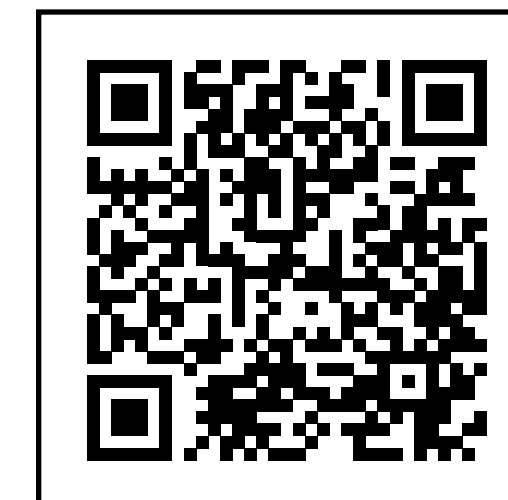
— Disc Installation

Insert the DVD into your PC's DVD-ROM drive and the installation should start automatically. If the auto-start function has been deactivated, click on "My Computer", choose your DVD device and then double-click the file with the name "autorun" or "autorun.exe". Then, click on the button "Install the game". Once the installation is done, you will first need to launch the game.

At first launch, you will be asked to enter the product key, which can be found on the back of this booklet. After this step is done, you can find the game in the start menu or by navigating to **C:/Program Files (x86)/Farming Simulator 2025/Farming Simulator 25.**

— Download Installation

Alternatively, you can enter the product key on the back of this booklet on <https://eshop.giants-software.com> to download a setup file. Choose your operating system and follow the setup instructions.



Controls

Activate the Help Window by pressing F1 to see your current available controls.

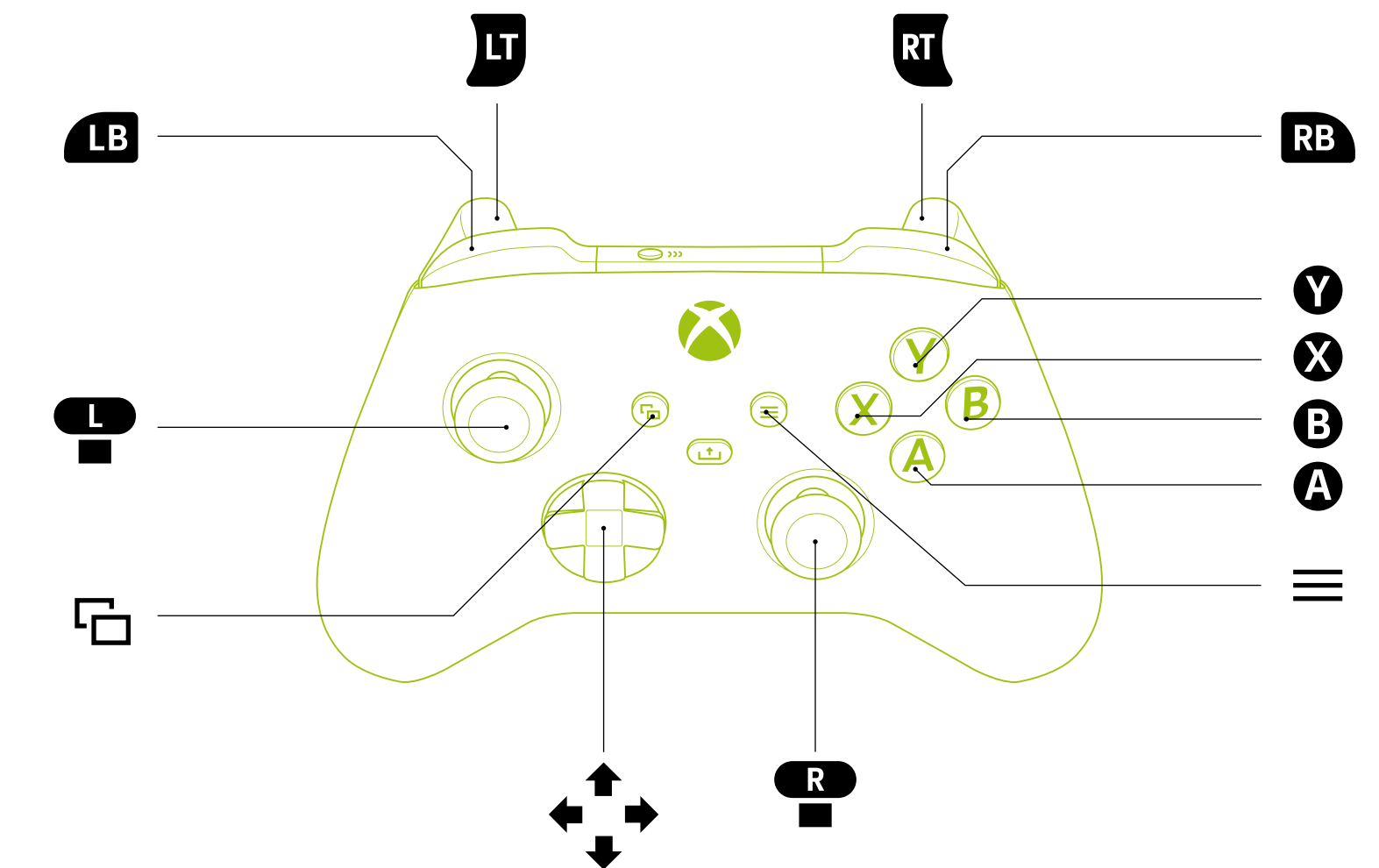
Farming Simulator 25 supports mouse, keyboard, and a variety of game pads. You can adjust the controls according to your preferences in the options menu, or use the default settings.

— Mouse & Keyboard

ACTION	KEY	MOUSE
Menu Controls		
Select / Confirm	↵	Click / Double-Click
Cancel / Back	Esc	
Delete / Reset	←	
Further Actions	Space	
Navigate	← → ↑ ↓	
Previous / Next Menu	Q E	
General Controls		
Move	W A S D	
Look around	← → ↑ ↓	Move Mouse
Run	Shift + W A S D	
Jump	Space	
Crouch	Ctrl	
Shop Menu	P	
Game Menu	Esc	
Use Object	R	
Change Timescale	7 8	
Chat (Multiplayer)	T	
Toggle Map View	9	
Previous Channel - Toggle Radio - Next Channel	4 5 6	

ACTION	KEY	MOUSE
Vehicle Controls		
Steer	W A S D	
Move Camera	← → ↑ ↓	Move Mouse
Enter / Exit	E	
Switch Camera	C	
Zoom Camera	Page up Page Down	Scroll Wheel
Control Front / Telescope Loader	J K N M	Click + Move Mouse
Unload	I	
Attach / Detach Tool	Q	
Switch to next Vehicle	Tab	
AI Worker	H	
Lift / Lower Tool	V	
Tool Functions	B X O V Z	
Switch Control Group	G	
Refuel or refill Tool	R	
Activate Cruise Control	3	
Change Cruise Control Speed	1 2	
Build Mode Controls		
Build Mode Menu	Shift + P	
Camera up / down	Z X	Scroll Wheel
Rotate Camera	Q E	Wheel Click + Movement
Tilt Camera	Home End	Wheel Click + Movement
Rotate Item		Right Click + Movement
Place Item		Left Click
Cancel	Esc	
Change Color	N M	

— Xbox Wireless Controller for Windows



General Controls	
LB	Hold: Advanced Functions
LT	Brake / Reverse
L	Move / Steer
L3	Refuel / Refill Tool
↑	Zoom Camera in
↓	Zoom Camera out
←	Switch to previous Vehicle
→	Switch to next Vehicle
RB	Hold: Advanced Functions
RT	Accelerate / Run
≡	Game Menu
R	Look around
R3	Switch Camera
A	Jump / Attach / Detach
B	AI Worker
X	Enter / Exit Vehicle
Y	Switch Control Group
LB + RB	Hold: Advanced Functions

Getting Started

— Mode Options

You can choose from three modes, which change the level of difficulty, mainly by influencing your financial situation, but also by influencing certain gameplay elements. You can customize the settings of each preset according to your personal preferences.

New Farmer

You start with a good selection of machines, you already own some land, and money shouldn't be your main concern. Recommended for absolute beginners.

Farm Manager

In this mode, you are left with nothing but a good amount of money to customize your fleet and farmland. Be aware of the loan that you have to pay back!

Start from Scratch

You are left with little to no money, and you might need to help out on some contractor work before you can afford your own farmland and machines. Work your way up!

— Maps

Farming Simulator 25 invites you to three environments for you to play in. You have complete freedom on each map. They differ in topography, atmosphere, and certain construction projects that are only available in a specific environment.

Riverbend Springs

[North America] – A winding river, lots of creaks & streams around historic buildings from times gone by.



Hutan Pantai

[East Asia] – Lush landscape surrounded by mountains near a neon-lit port city. Ideal not only for rice paddies.



Zielonka

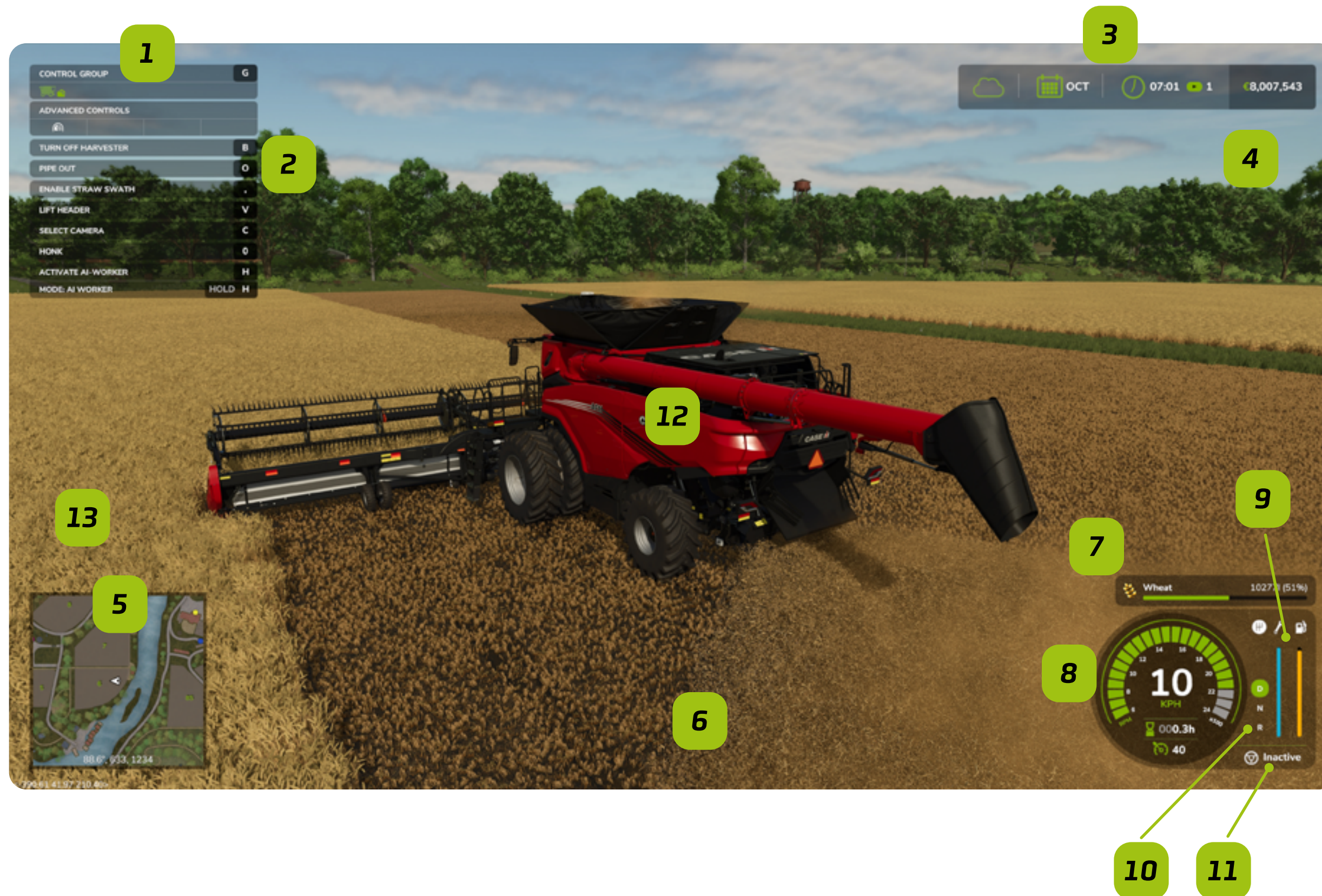
[Central Europe] – Surrounded by ponds near a remote and quaint village, the landscape is picturesque & fertile.



All over the maps, there are special objects to find. **Historic machine** parts on Riverbend Springs, **mysterious Crop Orbs** on Hutan Pantai and **Golden Apples** on Zielonka. Each town has a place to collect them – but you might have to help renovate it first.

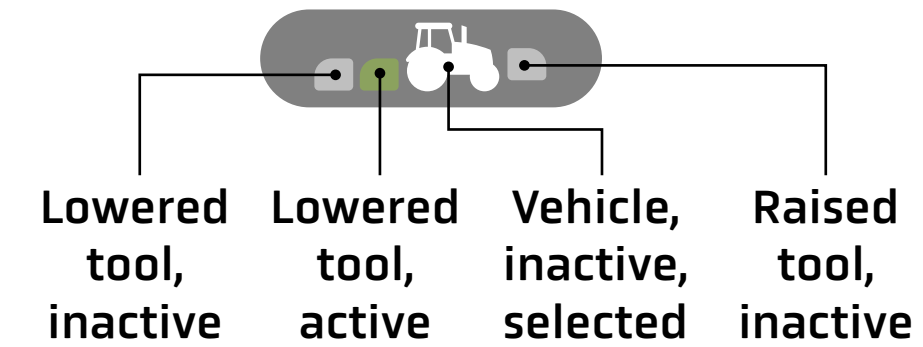


HUD – Heads Up Display



1 - Control Group display

Indicates the status of your current tools and / or vehicles.



2 - Help Window

Shows the currently possible actions for the selected machine.

3 - Weather, Time & Money

Displays the current and upcoming weather, the time and timescale, as well as your current account balance.

4 - Notifications

Notifications about AI workers, your expenses and income.

5 - Mini-Map

Shows the local area and field information.

6 - Attachable Objects

This only appears when you are close to an attachable object.

7 - Fill Level

Here you can see how much of a certain fill type is in your machine or tool.

8 - Speedometer

Information about your current speed, the current cruise control speed and the vehicle's working hours.

9 - Fuel and Condition

Displays the fuel level and condition of your machine.

10 - Gears

Displays the selected gear and gear group. Play with automatic or use manual transmission and shift gears yourself.

11 - Steering Assist

Indicates whether GPS-assisted steering is active or inactive. By enabling it, the system will create virtual lines it uses to drive on ideal lines for increased efficiency.

12 - Crosshair (On foot only)

Indicates the center of the screen. Used to grab objects or point at fields, machines, etc. to see more information.

13 - Chat Window (Multiplayer only)

Send and view messages in a multiplayer session.

Starting out

— What kind of farmer will you be?

There is a lot to keep in mind when starting and operating a farm. First, you decide what to focus on. There are three main activities that you can pursue in the game.

Arable Farming

Work fields, harvest crops, and process/sell them. Classic agriculture is the heart of Farming Simulator. There is already a lot of variety in the day-to-day farming activities.

Animal Husbandry

Tend to animals and sell their valuable products. To feed your animals, you can even focus on growing the corresponding crops - maximizing efficiency of the whole operation.

Forestry

Plant and cut trees to sell or process them for profit. Wood harvesting is a lucrative profession. Operating the machines will require a certain level of skill as well as budget.



Of course, there is a lot more to do. If you want to expand your business to build an agricultural empire, production chains and construction projects allow you to grow further.

— Purchasing Land

Depending on the mode you chose, you already own some land and a farm house. You can buy new land for growing crops, buildings, pens, or forests via the menu.

You can also sell land you own if necessary. You cannot work or build on someone else's land unless you're doing contract work.

— Create & Extend Fields

You can use a plow to create new fields on land you own. You can also expand your fields or even combine them. Especially in the beginning, when you don't have a lot of money, it's a good decision to buy smaller fields close to each other and combine them into bigger ones.

— First Machines

Since we advise you to start with agriculture, there is a set of machines you should own. Some will also be available on your starting farm if you chose the new farmer mode. Note, that you can lease machines instead of buying them – especially the expensive ones!



You need a tractor. Remember that every machine has a power requirement. If your tractor isn't strong enough, you'll have a hard time operating your machines.



You need a cultivator to prepare the field before planting by loosening the soil. It is also recommended to have a plow available for periodic plowing.



You need a seeder or planter to sow/plant crops. Pick the appropriate machine depending on the crop you want to grow.



You need a weeder to get rid of weeds to avoid getting a penalty on your yield.



You need a fertilizer spreader to fertilize and lime the soil. Not all fertilizer spreaders can be filled with lime, however. Mind the icon indicator at the dealership!



You need a combine harvester with the appropriate header. We suggest you start with a grain header, as it can harvest many crops.



You also need a trailer to transport crops to the selling points or factories.

Finances & Making Money

— Financials & Loans

On the finance screen, you can see all income and expenditures for the current month and the previous four months. Any loan you have taken from the bank is also displayed here.

If you need more money urgently, you can take on additional loans from the bank. However, at the end of each month, you will have to pay any excess interest on the loans. Pay them back as fast as you can to save on interest.

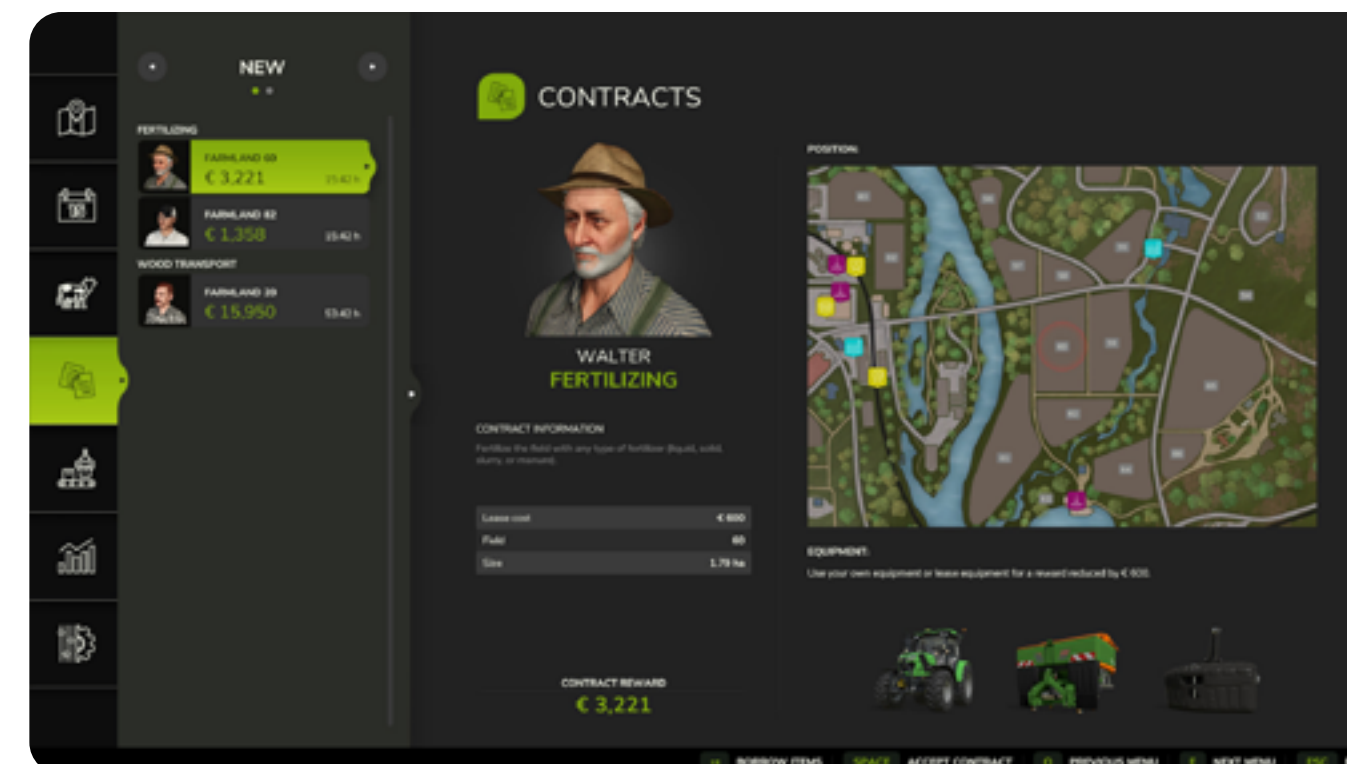
INCOME/EXPENDITURE	APRIL	MAY	JUNE	JULY	AUGUST
Sold Vehicles					3,972 €
New Handtools					0 €
Sold Handtools					0 €
New Livestock					0 €
Sold Animals					0 €
Construction Cost					0 €
Sold Buildings					0 €
Land Purchase					-132,200 €
Land Sale					0 €
Vehicle Running Costs					0 €
Vehicle Leasing Costs					-6,100 €
Property Maintenance					0 €
Property Income					0 €
Production Costs					0 €
Sold Wood					0 €
Sold Bales					0 €
Sold Wood					0 €
Sold Milk					0 €
Sold Products					0 €
TOTAL					-251,400 €
BALANCE					748,532 €
LOAN					0 €

— Contracts

There are other farms on the map, which are owned by other farmers, unless you buy the fields from them. They're always in need of assistance. On the contract screen in the menu, you will find different jobs available. You can also talk to your neighbors directly to see if they are in need of helping hands.



Contracts are a great way to earn some money, get a feel for machinery and processes, and allow you to test equipment and play around with crops and activities not yet available on your own farm. Contracts allow you to use your own machines or borrow the required equipment.



— Passive Income

There are various ways to earn passive income. Wind turbines, solar collectors, and various other types of generators. Some have high initial costs, but are often worth the investment. They produce a steady income without requiring further attention.



Place them on your land by purchasing them from the build menu.



Arable Farming

— Field Crops

In Farming Simulator 25 there are 25 different main crops you can grow on fields. There are additional crops you can grow in greenhouses as well as many types of trees.

You need to keep in mind the special requirements for each type. Check the “**Ground Working**” section for more information about field working steps!

Barley



Yield per ha	19,200 l
Average Selling Price	€ 938
Seeds per ha	265 l
Planted during	Sep – Oct
Harvested during	Jun – Jul

Canola



Yield per ha	11,600 l
Average Selling Price	€ 1,808
Seeds per ha	7 l
Planted during	Aug – Sep
Harvested during	Jul – Aug

Carrots



Yield per ha	154,000 l
Average Selling Price	€ 395
Seeds per ha	10 l
Planted during	Apr – Jul
Harvested during	Aug – Nov

Corn



Yield per ha	18,400 l
Average Selling Price	€ 1,139
Seeds per ha	53 l
Planted during	Apr – May
Harvested during	Aug – Nov

Cotton



Yield per ha	9,940 l
Average Selling Price	€ 3,755
Seeds per ha	50 l
Planted during	Feb – Mar
Harvested during	Oct – Nov

Grapes



Yield per ha	18,400 l
Average Selling Price	€ 1,808
Seeds per ha	-
Planted during	Mar – May
Harvested during	Sep – Oct

Grass



Yield per ha	87,400 l
Average Selling Price	€ 135
Seeds per ha	160 l
Planted during	Mar – Nov
Harvested during	Jan – Dec

Green Beans



Yield per ha	13,950 l
Average Selling Price	€ 2,160
Seeds per ha	280 l
Planted during	Apr – Jun
Harvested during	Aug – Nov

Oat



Yield per ha	11,400 l
Average Selling Price	€ 1,596
Seeds per ha	340 l
Planted during	Mar – Apr
Harvested during	Jul – Aug

Oilseed Radish



Yield per ha	9,000 l
Average Selling Price	€ 1,596
Seeds per ha	340 l
Planted during	Mar – Oct
Harvested during	Jan – Dec

Olives



Yield per ha	18,400 l
Average Selling Price	€ 1,808
Seeds per ha	-
Planted during	Mar – Jun
Harvested during	Oct



Parsnips



Yield per ha **139,000 l**
 Average Selling Price **€ 392**
 Seeds per ha **10 l**
 Planted during **Apr – Jun**
 Harvested during **Aug – Nov**



Peas



Yield per ha **9,600 l**
 Average Selling Price **€ 3,119**
 Seeds per ha **250 l**
 Planted during **Mar – Apr**
 Harvested during **Jul – Sep**



Poplar



Yield per ha **56,400 l**
 Average Selling Price **€ 119**
 Seeds per ha **1,500 l**
 Planted during **Mar – Aug**
 Harvested during **Jan – Dec**



Potatoes



Yield per ha **82,600 l**
 Average Selling Price **€ 666**
 Seeds per ha **3,733 l**
 Planted during **Mar – Apr**
 Harvested during **Aug – Oct**



Long Grain Rice



Yield per ha **18,000 l**
 Average Selling Price **€ 1589**
 Seeds per ha **500 l**
 Planted during **Apr**
 Harvested during **Sep**



Red Beet



Yield per ha **115,600 l**
 Average Selling Price **€ 366**
 Seeds per ha **40 l**
 Planted during **Apr – Jun**
 Harvested during **Aug – Nov**



Rice



Yield per ha **13,200 l**
 Average Selling Price **€ 3,300**
 Seeds per ha **156 l**
 Planted during **Apr – May**
 Harvested during **Aug – Sep**



Sorghum



Yield per ha **16,400 l**
 Average Selling Price **€ 1,290**
 Seeds per ha **35 l**
 Planted during **Apr – May**
 Harvested during **Aug – Sep**



Soybeans



Yield per ha **9,000 l**
 Average Selling Price **€ 2333**
 Seeds per ha **214 l**
 Planted during **Apr – May**
 Harvested during **Oct – Nov**



Spinach



Yield per ha **46,200 l**
 Average Selling Price **€ 659**
 Seeds per ha **10 l**
 Planted during **Mar – May**
 Harvested during **Jan – Dec**



Sugar Beet



Yield per ha **115,600 l**
 Average Selling Price **€ 516**
 Seeds per ha **34 l**
 Planted during **Mar – Apr**
 Harvested during **Oct – Nov**



Sugarcane



Yield per ha **226,800 l**
 Average Selling Price **€ 357**
 Seeds per ha **12,000 l**
 Planted during **Mar – Apr**
 Harvested during **Oct – Nov**



Sunflowers



Yield per ha **10,400 l**
 Average Selling Price **€ 2,018**
 Seeds per ha **143 l**
 Planted during **Mar – Apr**
 Harvested during **Oct – Nov**



Wheat



Yield per ha **17,800 l**
 Average Selling Price **€ 1,011**
 Seeds per ha **308 l**
 Planted during **Sep – Oct**
 Harvested during **Jul – Aug**

— Ground Working



Liming

Lime increases your yield. It should be applied after every third harvest when the field info tells you that it's required. Use a fertilizer spreader to apply lime to your field. If a fertilizer spreader can apply lime, this is indicated by the lime icon. Apply lime first, then continue plowing or cultivating, which works the lime into the soil.

Improves Yield!



[Periodic] Plowing

Plowing turns the soil and goes deep into the ground. It's needed after you've harvested root crops and at regular intervals, otherwise you lose profit. There are plows, spaders and subsoilers available to plow.

Plows can create, combine, or expand fields, and prevent weeds from growing. You can use a subsoiler instead, it's a cheaper and faster alternative to plows, but they cannot create fields or prevent weeds. Depending on the tool, different sizes of field stones will appear on the fields that were embedded in the soil.

Improves Yield!



Cultivating

Cultivating is loosening the top layer of the soil. A cultivator is usually all you need, so you don't have to plow before you plant your crops. Cultivation is much faster.

There are regular cultivators, shallow cultivators, disc & power harrows. Some direct sowing machines can also cultivate while sowing. They differ in working width, sizes of stones dug up, and the amount of weed they prevent.



Sowing & Planting

Check the crop calendar for the appropriate time when each crop is sown or planted. Planting and Seeding describe a similar process, but for different crops. For seeding you use seeders, for planting you use planters.

Icons at the dealership indicate their crop compatibility. Fill the machines with seeds from a bag, pallet or silo. Then, select the crop you want to sow. Lower the machine and turn it on.



Getting rid of Stones

When cultivating and plowing your fields, stones can be dug up in different sizes. When driving over them, some tools and vehicles (like your harvester) can get damaged.

Smaller stones can be removed with a roller, while bigger stones need to be collected. Use a stone picker to collect the stones from your fields and sell them at the debris crusher.



Soil & Grass Rolling

Soil rollers are used after sowing, when the field is already cultivated and the seeds are in the soil. With a roller, you condense the soil, and therefore increase its quality and the yield by 2,5%. You can skip this step if you don't have the time or money for the tool.

Grass rollers are different. They are used after mowing grass. If the grass is harvested, you roll over what's left to prepare for the next growth cycle. By doing this, you automatically gain a fertilizing stage.

Improves Yield!





Fertilizing

To get as much income from your crops as possible, you should fertilize at least once per crop cycle. Repeat the process to increase fertilization to 100%. Between applications, there needs to be a growth stage of the crop. With a manure or slurry spreader, you can activate double activation rate to fertilize only once. There are different types of fertilizer.

Improves Yield!



Solid fertilizer is used in combination with fertilizer spreaders. They're the cheapest way to fertilize in the beginning.

Liquid fertilizer is used in combination with sprayers instead of spreaders. Buy the liquid fertilizer in tanks

Slurry & Manure are produced by some animals and will appear near their pastures. You need a slurry tanker or manure spreader to apply it to fields.

Digestate is a free byproduct you gain from selling manure or silage at the biogas plant. You can apply it as fertilizer similar to slurry, using a slurry tanker.

Catch crops are another option to fertilize your fields. You can get one stage of fertilization by planting oilseed radish. This crop can't be harvested, but you cultivate over the oilseed when it's fully grown, so it fertilizes the soil.



Getting rid of Weeds

Weeds present a high potential yield loss as they compete with crops for sunlight, water, nutrients, and space. You want to remove them as fast and thoroughly as possible. There are different stages of weed growth: small, medium & large.

Improves Yield!



Weeders will mechanically remove small weeds. There is an exception to the rule: a weeder can't be used with crops that are planted in rows (e.g. potatoes).

Hoes are used for medium weeds. But, they can remove small weeds as well. They are designed, so they can operate between crops that are planted in rows.

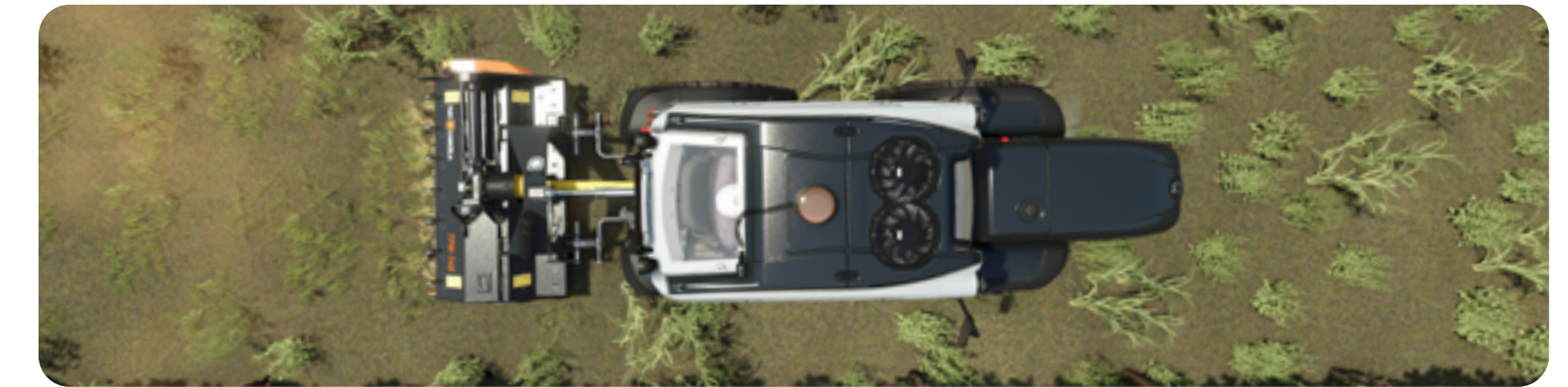
Sprayers and herbicide are used as a last resort for large weeds, but work on smaller weeds as well. The machine and herbicide are more expensive and come with a yield penalty for applying chemicals to your crops.



Harvesting

Check the crop calendar for the appropriate time when each crop is harvested. You can see the growth stage in the field info box when standing near the crop or on the map.

Once they're ready to harvest, use a harvester with the appropriate header attached. Keep an eye on the respective crop icons at the dealership when purchasing a harvester/header.



Mulching

You can use a mulcher on any crop that leaves stubble: Wheat, barley, oat, sorghum, sunflowers, soybeans and corn. Use it after harvesting, but BEFORE you cultivate the field.

When growing grape vines or olive groves, you mulch AFTER cultivating to cut back the grass when it starts to grow and to prevent weed growth.

Improves Yield!



Transporting

If the combine's tank is full, you can unload it into a trailer. Transport it to a selling point, factory, or put it into storage to sell it later. There are various trailers available: for solid crops, liquids, logs, livestock, etc.













Storing

You can store select crops in a silo if you want to sell it later. Keep the price fluctuations in mind. On the prices screen, you learn how much money each business will pay for your goods. Silos can be placed on your farmland via the build mode.

Greenhouse Crops

Greenhouses earn you additional income. You can grow lettuce, tomatoes, strawberries, and many other crops. These goods can be sold at different selling points or processed further. You can place a supplementary water tank next to your greenhouse to increase the water capacity, as your plants in the greenhouses must be provided with fresh water.

-  Strawberries
-  Chili Peppers
-  Cabbage
-  Spring Onions
-  Garlic
-  Oyster Mushrooms
-  Lettuce
-  Enoki
-  Tomatoes
-  Rice Saplings

Seasonal Farming

Farming Simulator 25 features seasonal cycles. Spring, summer, fall, and winter come with their individual atmosphere and change the gameplay throughout the year.

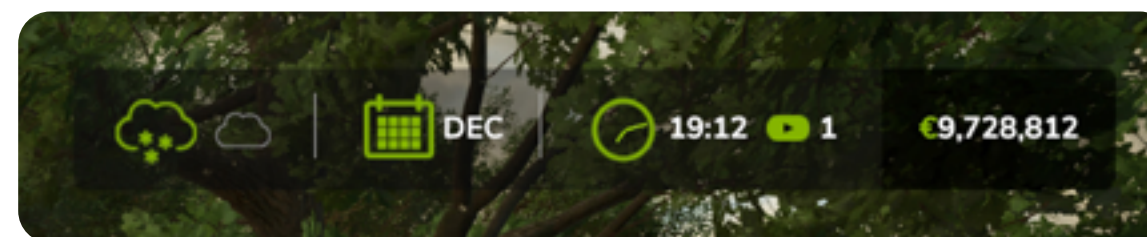
Crop calendar

The seasonal crop calendar impacts the time-frame you are able to plant and harvest your crops. Keep in mind that prices fluctuate depending on the time of year. You can deactivate 'seasonal growth', allowing you to plant and harvest anytime.



Weather

The weather forecast affects your decisions. Keep in mind: While there is snow or rain, you cannot harvest your crops and will have to wait until it stops. Keep an eye on the weather forecast icon in the top right corner, implicating the impending change of the weather.



Snow

When snow covers the land and your farm, you need to be wary of slippery roads. Better get your winter equipment ready as the handling of your vehicles will be affected. **Snow can be toggled on and off in the game settings.**

Weather Events

Apart from the usual rain showers and snow in Winter, more challenging weather events may take place in certain seasons. Twisters and hail might take effect on your fields and bales that are not put into storage.

Once the storms pass, you should inspect your fields for any destruction and assess the impact on your crops.



Animal Husbandry

Keeping animals can be lucrative and add to the challenging variety of running a business. They produce valuable products you can sell directly or process further. Each of them have specific needs, especially when it comes to feeding.

Purchase & Transport

Purchase animals from the local animal dealer and either have them delivered to your pens and barns for a fee, or transport them yourself. There are special livestock trailers available to buy or rent.

Animal Housing

You have to take care of your animals by feeding them, supplying them with water and straw. Some require more attention than others, and some housing options come with automatic water supply or feeding robots to make animal care easier. Each housing type has unloading areas where you need to deposit food and/or water.

Animal Feed

Each animal has its preferences. For maximum efficiency, you can grow, mix and distribute the feed yourself or simply buy it at the dealership. Some eat Total Mixed Ration (TMR) – a special mix of silage, hay, straw and mineral feed. Keep in mind to prepare for Winter by storing enough food for your animals – especially if you grow and produce it yourself.

Reproduction

When animals are well-nourished and old enough, they start reproducing. New animals are added to your animal population if there is space available in your pens and barns. Keep an eye on the population.

Animal Products

Animals produce a variety of goods like wool, milk, or eggs. Some of them also produce manure and slurry you can use to fertilize your fields. Of course, you can also sell the animals themselves, which can be profitable if they are in good health and reproduce.

Chicken



- Food** Wheat Barley Sorghum
- Product** Eggs

Chickens produce pallets of eggs, appearing next to the chicken coop. Put them in your vehicle with a forklift and sell them or deliver them to your production buildings. Chicken are pretty easy to care for, so they are a good choice if you just get into animal husbandry.

Horses



- Food** Hay Oat Sorghum
- Product** Trained Horses

Horses are trained and then sold for a profit. Each horse has an individual fitness level. Ride your horses to train them and increase their value. They require straw bedding and water. And, don't forget to name and brush them!

Sheep



- Food** Grass Hay
- Product** Wool

In order to sell their wool, you have to grab the pallet at the sheep pasture with a pallet fork and transport it to the local spinners. You can also deliver the wool to your own production point for further processing.

Cows



- Food** Grass Hay Silage Total Mixed Ratio (TMR)
- Product** Milk Slurry Manure

Your cows always produce milk, but you can improve their productivity by feeding them Total Mixed Ration (TMR) instead of just grass, hay, or silage. You can also sell the cows for profit and use their milk to create cheese and other products.

Water Buffalos



Food	 Grass	 Silage
	 Hay	 Total Mixed Ratio (TMR)
Product	 Buffalo Milk	 Slurry
		 Manure

Similar to cows, water buffalo produce milk. Since dairy products like buffalo mozzarella are quite valuable, processing their milk should be part of your buffalo business.

Goats













Food	 Grass	 Hay
	Product	 Goat Milk

Goats are quite rewarding animals to keep because of their profitable goat milk that can be processed into goat cheese. They're also easy to handle and don't require as much attention as other animals.

Pigs



Food	 Corn	 Canola
	 Wheat	 Sunflowers
	 Barley	 Potatoes
	 Soybeans	 Sugar Beets
Product	 Slurry	 Manure

To make pigs as happy and healthy as possible, you need to provide them with the right mix of feed (a base of either corn or sorghum plus grains, proteins (soybeans, canola, or sunflowers) and root crops. Use their products to fertilize your fields and sell pigs for profit.

Bees



Food	-
Product	 Honey

Place beehives to produce honey that can be processed or sold directly. Placing beehives next to fields of canola, sunflowers, and potatoes will also increase the yield of those crops. Investing in hives (the bigger the better) promises a good return on investment.

— Feed Types & Components

Always provide your animals with food and water. Depending on the animal, there are multiple ways to acquire food – either by purchasing it or producing it yourself.

Grass and Hay

Most animals need grass. You need a mower to cut it. You can plant it in a field or mow the meadows around it to collect it. If you want to make hay, you have to turn the grass with a tedder to dry it. Use a windrower to cut the grass or hay into swaths for easier collection. You can pick up the grass or hay with a loader wagon or baler.

Straw

Straw can be obtained after harvesting a field of wheat, barley, or oat. Just collect the swath with a baler or loading wagon.

Bales

Bales can be automatically loaded with a bale collector. A cheaper but more work-intensive investment would be a tractor with a front loader configuration and a bale fork.

Chaff

Chaff is the chopped crop from a forage harvester. You can make chaff from corn, wheat, barley, oats, canola, sorghum, soybeans, and sunflowers.

Use the appropriate header for the crop while driving the forage harvester over the crop. Unlike combines, forage harvesters do not have a tank and must be accompanied by a tractor and trailer.

Water

Water is transported with a water trailer. You can get water from a lake or from a water tank that can be placed from the build mode menu.

Silage

Silage is feed for cows and can be made from chaff or grass. There are two ways to produce it. Option one is to dump chaff or grass into a bunker silo and drive over the pile to compress it. Cover it and wait for the fermentation process to complete. Option two is to use a baler. Create a bale of grass and use a bale wrapper to start fermentation.

Total Mixed Ration (TMR)

You can optimize the milk production of cattle by feeding them TMR. The ingredients for Total Mixed Ration are hay, silage, straw and mineral feed. You can get everything at the dealership – sold in pallets or bales.

To produce TMR, you need a tractor with a front loader attachment, a forage mixer wagon to mix all the ingredients, and a bale spike for transporting the components. You don't have to mix TMR yourself if you got a barn with feeding robot. The robot will mix the ingredients automatically.

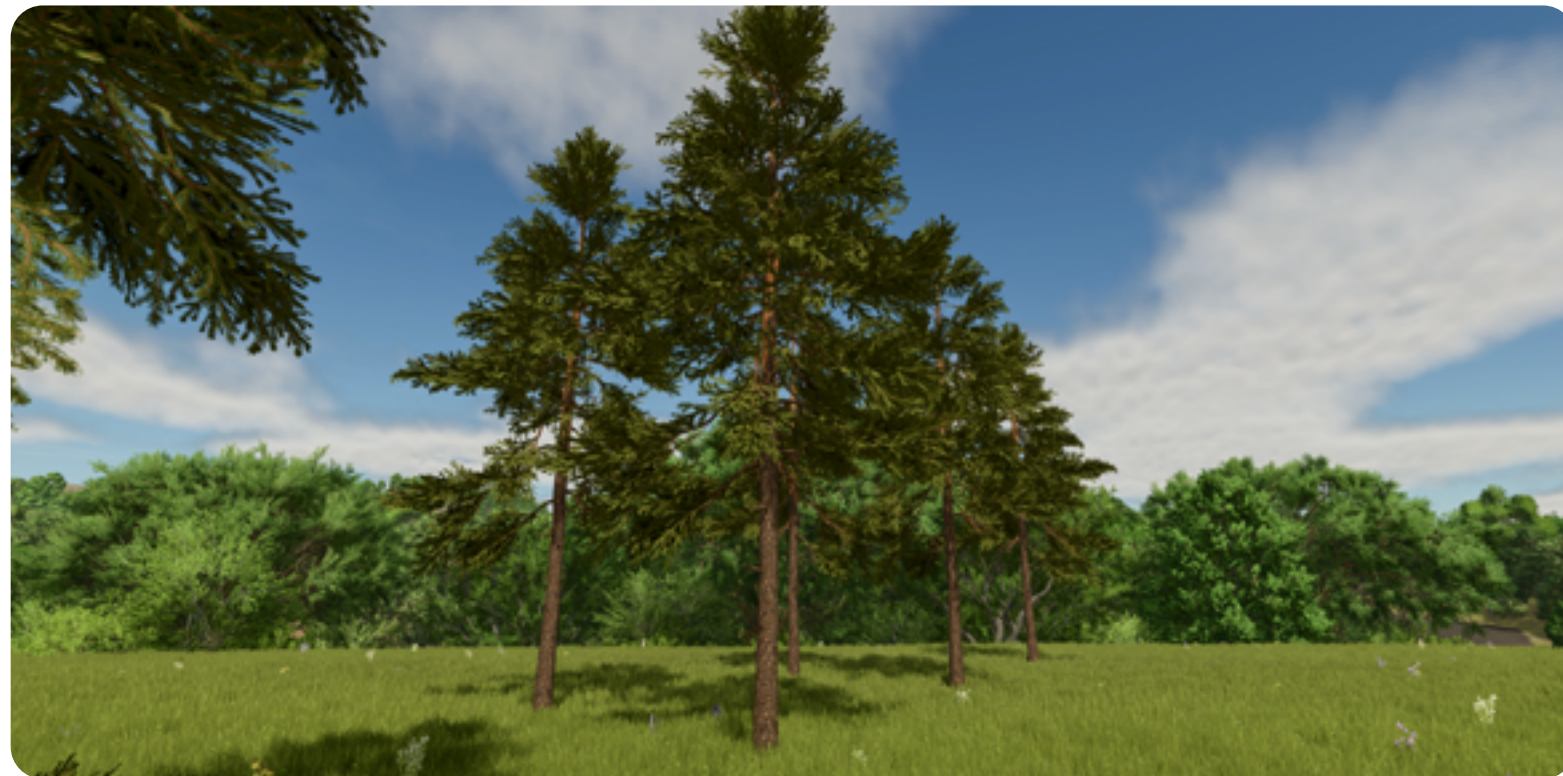
Forestry

— Basics

Selling wood is a profitable business. You can cut down trees with a chainsaw or a tree harvester, depending on the type of tree and what you plan to do with it. A full-on forestry operation will require to purchase expensive machines, but feel free to lease them or try your hand at forestry in contracts.

Tree Types

There are several types of trees, divided into two categories: Deciduous and Coniferous.



Conifers, such as pines, have small branches and long, straight trunks. That's why conifers are ideal for timber production.



Deciduous trees are more crooked and have many thick branches. Deciduous trees, including poplars, are mainly used for wood chip production.



Additionally, there are **decorative trees** available in the building menu. They are not meant to be harvested and therefore not profitable, but only nice to look at.



Planting & Harvesting

Trees are planted with special tree planters. Buy tree saplings on pallets. Different from crop seeds sold together, you have to decide which tree types you want to purchase exactly.

They should be de-branched and cut into logs before they're sold. Deciduous trees are all cut by hand with a chainsaw. Except for the cypress and stone pine, conifers can be harvested with special wood harvesters.

Transporting & Selling

Logs can be delivered and sold to the sawmill or further processed at a factory. The price of wood not only depends on the length, but also on the straightness of the delivered pieces. You need a log loader to transport them.

Small, bent pieces will generally sell for less. You can also chop them up with a wood chipper to make wood chips and deliver them to the sawmill. You need a trailer to transport wood chips.

— Forestry Machines & Tools



Hydraulic Breaker

All over the forest, there might be rocks embedded in the ground. With the hydraulic breaker, you can crush rocks on your farmland. Collect and sell them at the debris crusher.



Tree marking spray

Fell or preserve? Mark trees with the new tree marking spray to indicate whether you or your friends in multiplayer should chop them

down. Different colors and icons are available to mark trees. When accepting corresponding missions, some trees are already marked. Be careful to cut down only the trees you are supposed to!



Yarder

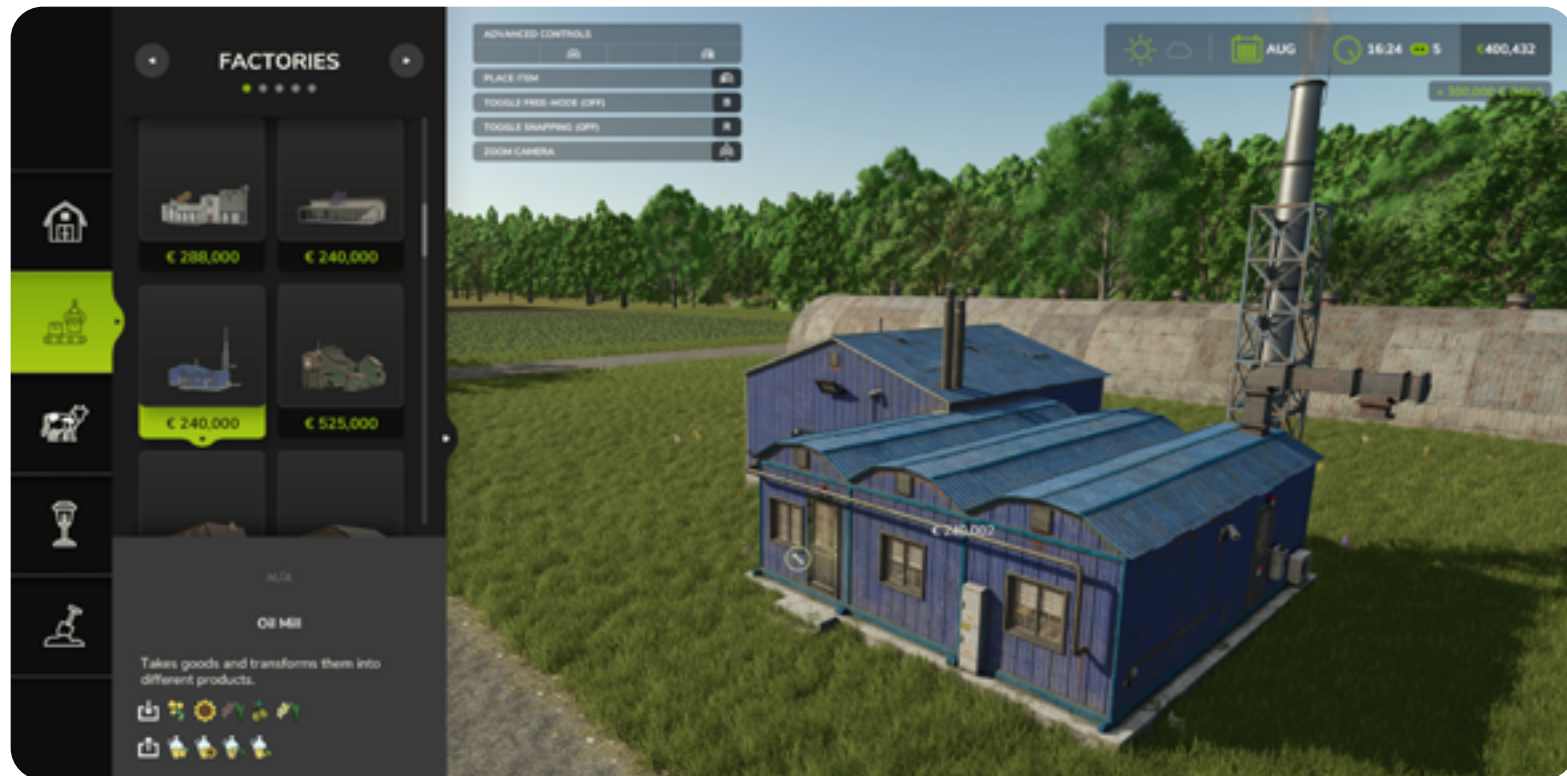
Use the yarder to conveniently transport your logs: By attaching the yarder to a suitable tractor in an appropriate spot with enough space available, and a massive tree at the other end, you connect two points in Silverrun Forest. A carriage between the two points transports logs over great distances and otherwise impassable terrain.



Winches

Winches help you to transport logs by dragging them. This is especially helpful on steep terrain. By attaching a winch to your tractor, you can connect its tear-resistant wire rope to trees you cut down and drag them to their destination.

Productions & Constructions



Production Chains

Instead of just selling your harvest, you can make more of it by processing it further to increase the selling price of the end product. Either visit the local factories or build your own via the build menu if you have the budget.

Factories

Factories can process your harvest and produce a variety of goods and resources. For example, a sawmill will produce wooden planks from the logs you deliver. You can deliver the planks to the carpentry shop to make furniture, which you will eventually sell for the highest profit. This way, you earn way more money compared to just selling logs.

Farm Shops & Selling Stations

Other businesses operate as sellers for your crops and products. Some of them, like the bakery, can produce items, too. Farm shops, for example, ask for certain goods that you need to deliver, so they steadily generate income.

— Production Overview

*** Different Versions available!**

Grain Mill *



- Wheat
- Barley
- Oat
- Flour
- Sorghum
- Longgrain Rice
- Rice
- Rice Flour

Dairy *



- Milk
- Goat Milk
- Cow Milk (bottled)
- Buffalo Milk (bottled)
- Cheese
- Chocolate
- Buffalo Milk
- Sugar
- Goat Milk (bottled)
- Buffalo Mozzarella
- Goat Cheese
- Butter

Sugar Mill *



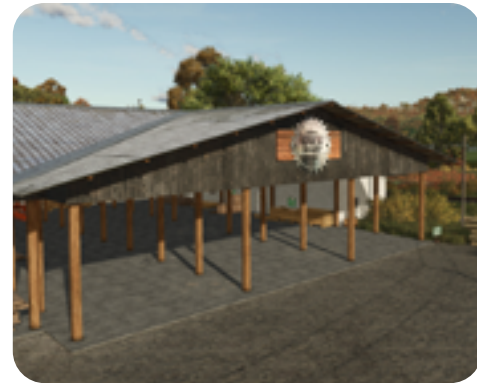
- Sugar Beet
- Sugar Beet Cut
- Sugar
- Sugarcane

Oil Mill *



- Canola
- Sunflowers
- Canola Oil
- Sunflower Oil
- Olives
- Olive Oil

Sawmill *



- Fir Tree
- Planks
- Planks Long
- Wood Beams
- Prefab Wall
- Wood Chips

Paper Factory *



- Fir Tree
- Paper Roll
- Carton Roll

Spinnery *



- Wool
- Fabric
- Cotton

Soup Factory *



- Potatoes
- Carrots
- Parsnips
- Potato Soup
- Carrot Soup
- Parsnip Soup
- Red Beet
- Rice
- Long Grain Rice
- Red Beet Soup
- Soup Cans
- Noodle Soup

Cement Factory *



- Stones
- Cement Bags
- Cement Bricks
- Roof Plate

Cooper *



- Planks
- Barrel
- Bathtub
- Planks Long
- Bucket
- Wood Chips

Canning Factory *



- Carrots
- Red Beet
- Parsnips
- Peas
- Pr. Food Carrots
- Pr. Food Red Beet
- Pr. Food Parsnips
- Canned Peas
- Cabbage
- Spinach
- Rice
- Long Grain Rice
- Fermented Cabbage
- Spinach Bag
- Rice Bags
- Rice Boxes

Carpentry *



- Fir Tree
- Planks
- Furniture
- Planks Long

Tailor Shop *



Fabric



Clothes

Potato Processing Plant *



Potatoes



Rice



Long Grain Rice



Potato Chips



Canola Oil



Sunflower Oil



Olive Oil



Rice Rolls

Rope Maker *



Wool



Cotton



Rope

Grape Processing Unit *



Grapes



Grape Juice



Raisins

Bakery *



Flour



Sugar



Milk



Bread



Eggs



Butter

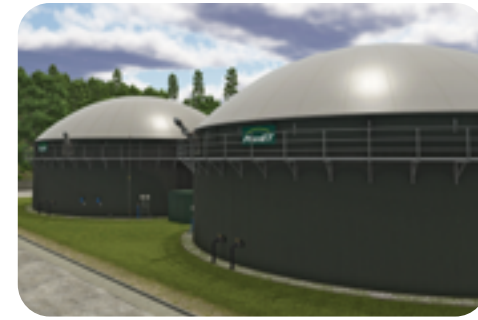


Strawberries



Cake

Biogas Plant 1MW *



Slurry



Manure



Digestate



Silage



Sugar Beet Cut

Greenhouse *



Water



Strawberries



Lettuce



Tomatoes



Spring Onions



Cabbage



Chili Peppers



Garlic

Mushroom Greenhouse *



Water



Oyster Mushroom



Enoki

Greenhouse for Rice Saplings *



Water



Rice Saplings

* Different Versions available!

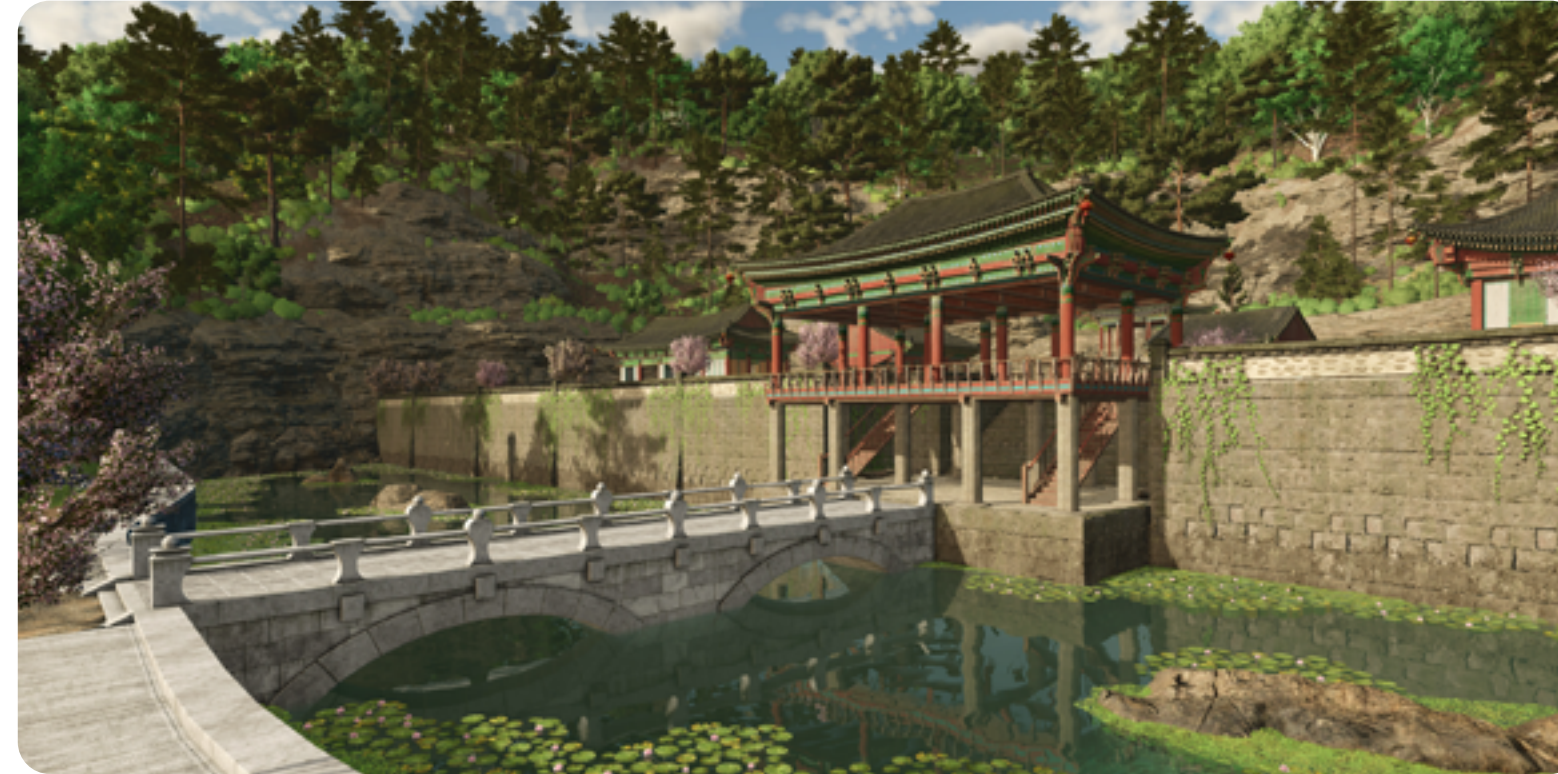
— Construction Projects

To really shape the community in the local town, there are larger construction projects that require some attention and commitment. It will take some time to complete these construction projects, but you will be rewarded.



Grain Elevator Museum

In Riverbend Springs, you will be asked to restore a historic grain elevator that is being renovated into a museum. Gather and deliver all the necessary resources to display the historical artifacts hidden throughout the city.



Temple Museum

Spherical orbs are hidden throughout Hutan Pantai. To display the small, mysterious Crop Orbs, you must first rebuild the temple grounds at the edge of town. Several Asian-style temple buildings add to the flavor of the landscape.

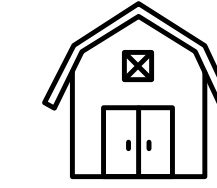


Repeatable Constructions

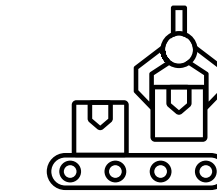
In addition to the large community projects, there are many other construction projects available. An old-fashioned wagon maker, a playground tractor builder, a piano maker, and other businesses require ongoing deliveries of resources. You will be rewarded for each completed construction.

— Build Mode Menu

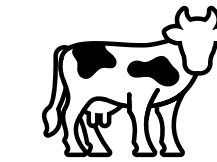
Create the farm of your dreams using the build mode menu. There are various categories available to customize your farmlands in different ways. That also includes various tools for landscaping and decoration.



Find **Buildings** like sheds, silos, silo extensions, containers, and tools in this section.



The **production** section contains all the buildings needed to earn you additional money. Factories, selling points, greenhouses, orchards, and generators.



In the **animals** section, you find all the pens for your animals - in different shapes, sizes, and some additional functionality.



Decorations like fences, [street] lights and more are found here. With this set of items, you can provide your farm with a lot of details.



Landscaping tools for sculpting, painting, trees, and plants are also available. Here you find everything to make your farmland more unique.

Vehicles, Machines & Tools

— AI Workers & GPS-Assist

Hiring a Worker

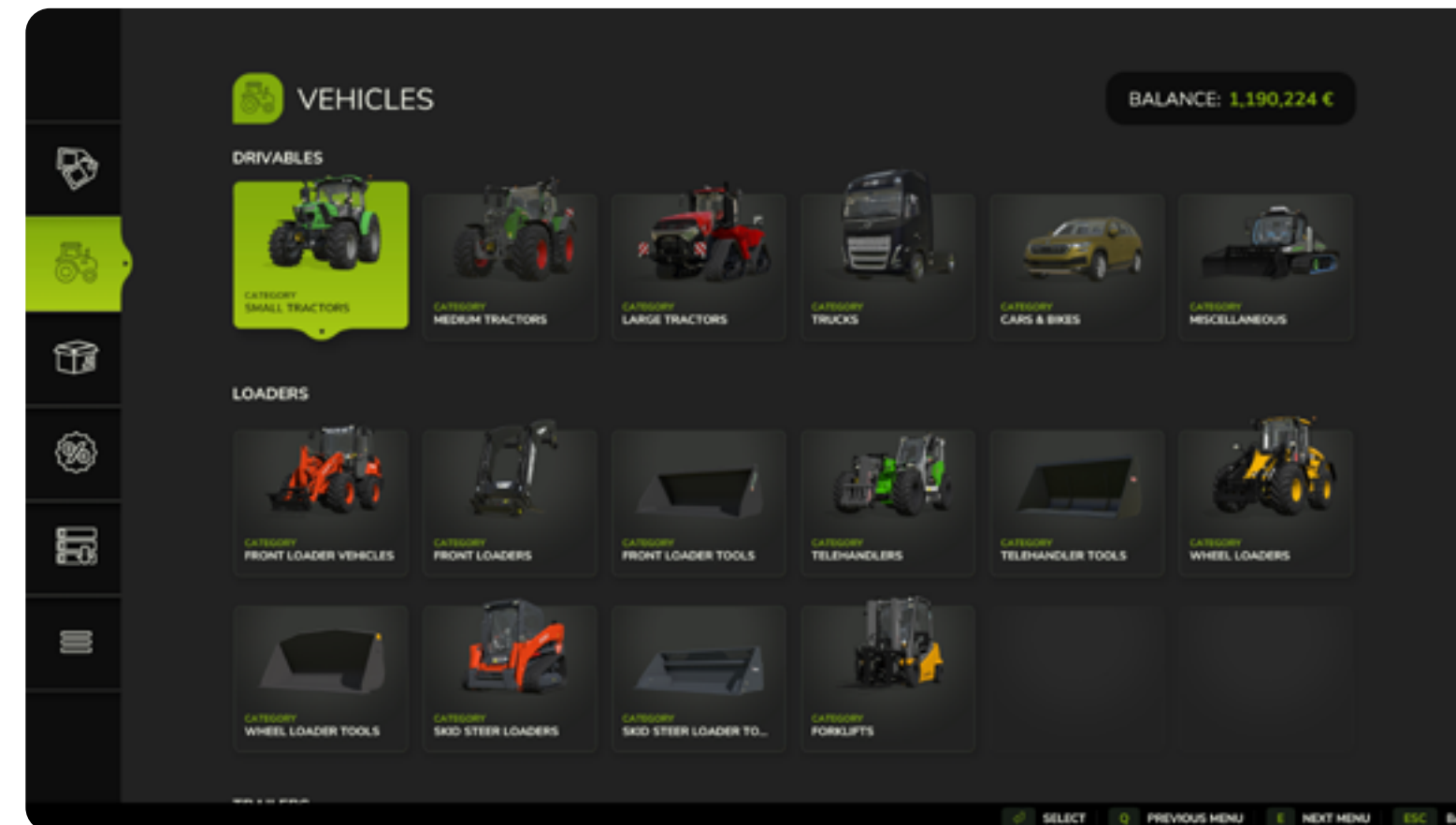
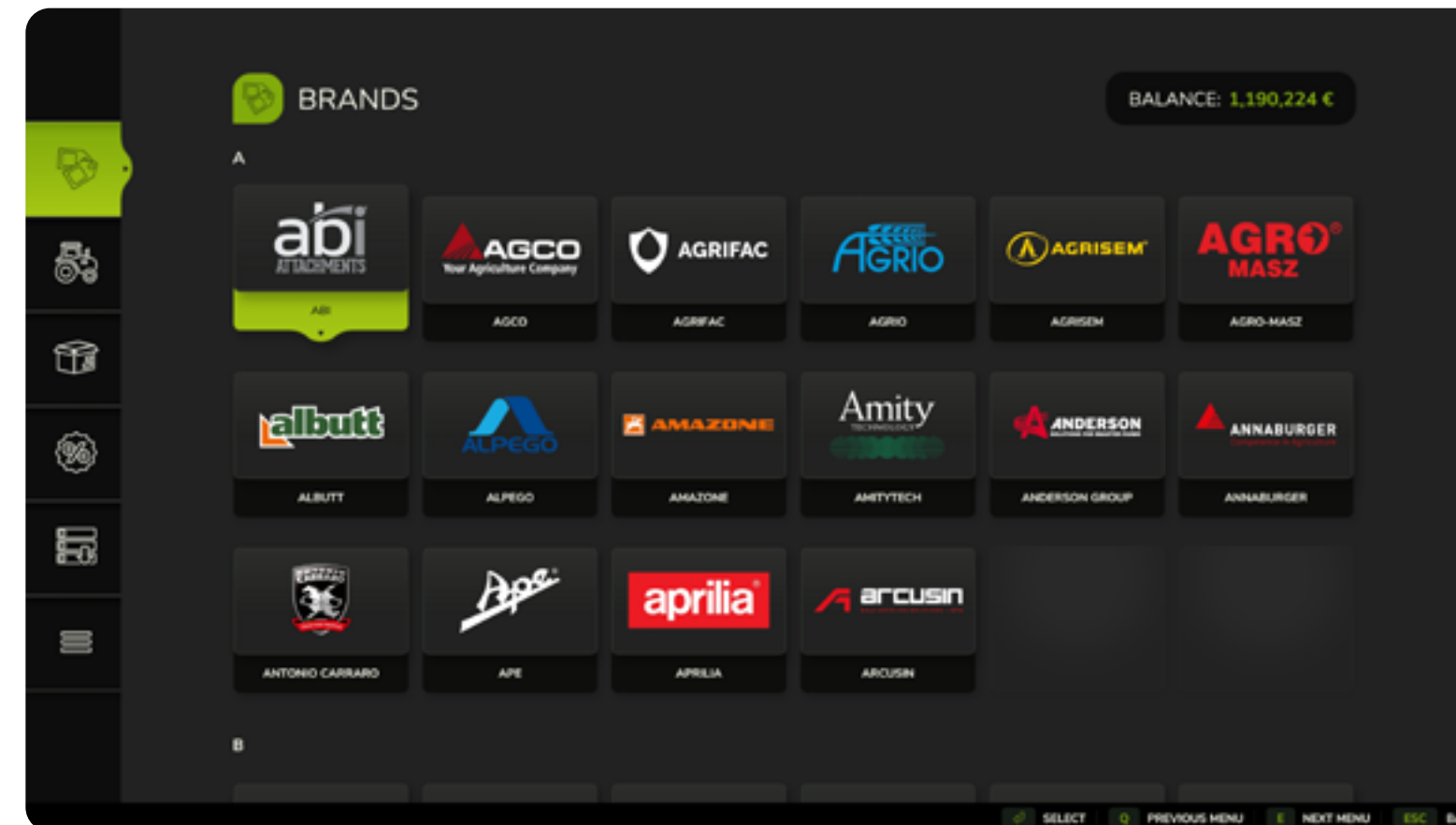
Need help on your farm? Hire a helping hand to assist you with specific tasks by pressing the helper button. They can plow, sow, or harvest for example. Of course, the worker expects a wage, which is automatically transferred from your bank account.



GPS-assisted steering

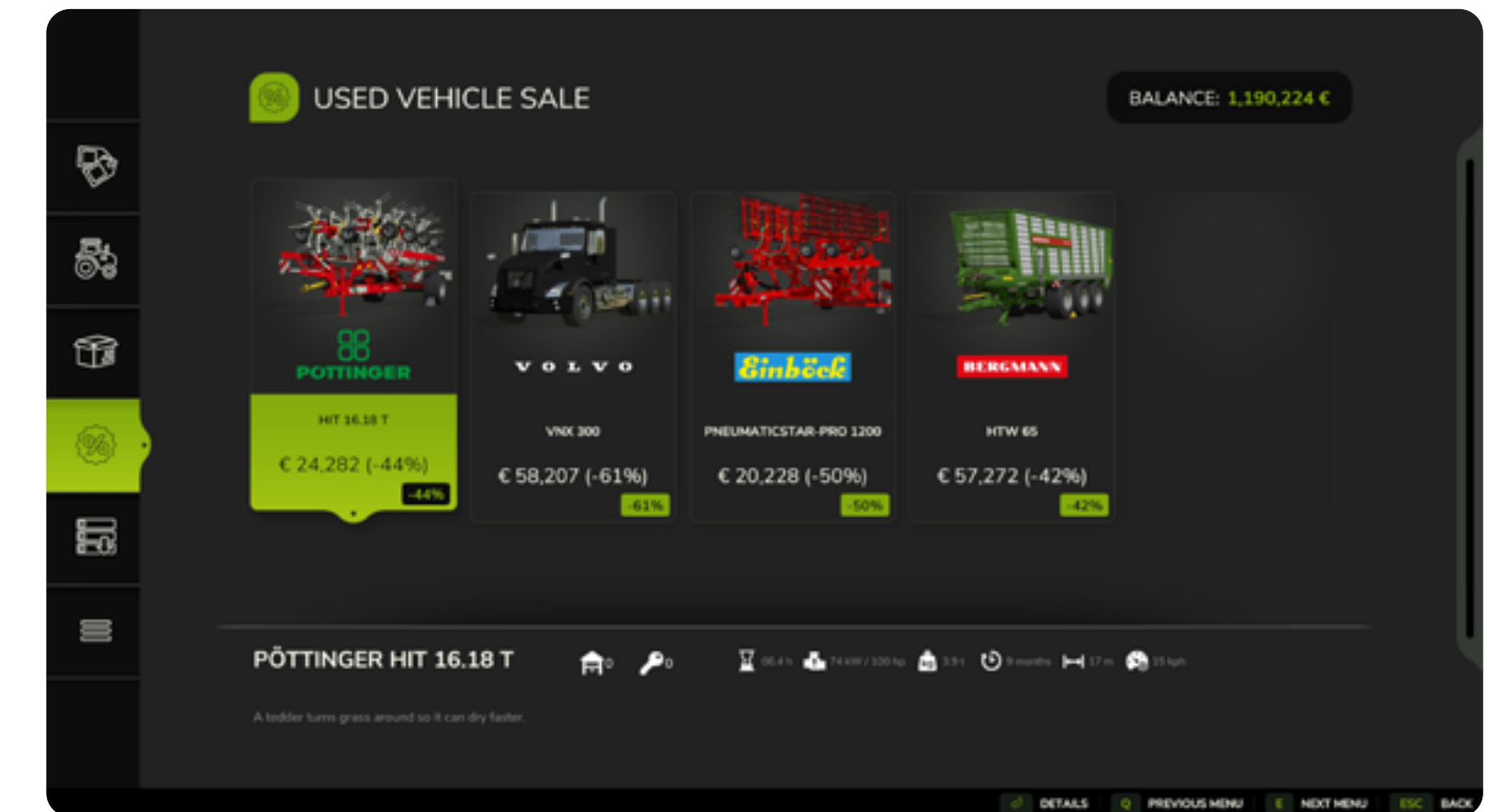
Farming Simulator 25 supports GPS Assisted Steering - making your work in the fields much more efficient. The GPS Assistant can either help you by steering for you, or it can help your hired AI worker to be more precise. For each field, the Assistant creates individual ideal lines.

— Machine Dealership



Buying & Leasing

You can purchase new vehicles and tools from the dealership. Equipment is divided into categories or brands. If there is a suggested combination for the vehicle or tool, you can select this with a simple button press.



You also have the possibility to lease vehicles and tools. You will be asked to pay a starting fee and a continued leasing fee. Also, keep an eye on the 'used vehicle sale'. You can find great offers on all kinds of tools and vehicles for reduced prices.



Vehicle Configurations

Some vehicles allow for additional customization (configurations), such as different wheels, a more powerful engine, a different color, or adding a front loader attachment to attach a variety of loading tools.

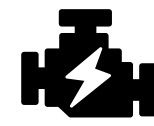
Machines can be configured to your likings when you purchase them in the shop. To customize them later, bring the vehicle to the marked area in front of the machinery dealer, then interact with the respective symbol.



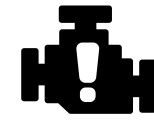
Vehicle & Machine Repair

Over time, your vehicles and tools will deteriorate. Vehicles in need of repair lose speed or engine power. Take the vehicle to the machinery dealer or to your vehicle workshop to pay for repairs. To fix traces of use in the paintwork, repaint your vehicle.

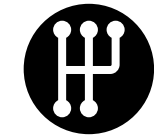
Shop Icons



Power: Shows the vehicle's minimum engine power



Required Power: Shows the required engine power to operate the tool properly



Transmission: Shows the vehicle's transmission type



Speed: Shows the maximum speed the vehicle can achieve



Working Speed: Shows the maximum speed when working with the vehicle/tool



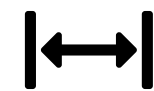
Fuel: Shows the fuel tank capacity or electric charge capacity



Weight: Shows how heavy the vehicle/tool is



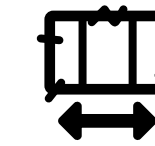
Max Fill Weight: Shows the recommended maximum fill weight for the tool



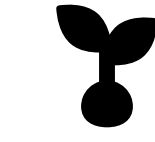
Width: Shows the working width of the vehicle/tool



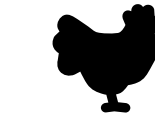
Fill Type: Shows what the vehicle/tool can transport or process



Bales: Shows the type and size of bales the tool can transport or create



Seeds: Shows the type of crops the tool can sow



Animals: Shows which type and the amount of animals the trailer can transport

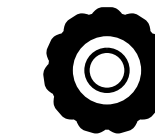
Garage Icons



Operating Hours: Shows the operating hours of the vehicle/tool



Age: Shows how many months you have owned the vehicle/tool



Wheel Type: Shows which wheels are equipped on the vehicle/tool



License Plate: Shows the license plate of the vehicle/tool



Condition: Shows the overall condition of your vehicle/tool

Multiplayer & Mods

In Farming Simulator 25, you can manage your farm together with friends or like-minded farmers all around the world. You can also customize your experience with a multitude of free user created content, called mods.

— Multiplayer

Either work a farm together, or manage your individual farms while helping each other out. An internet connection is required. You can directly chat with other players by pressing the chat button and type short text messages. Most systems support cross-platform multiplayer.

Join game

Here, you see a list of currently existing games you can join. If the game is running with mods, you need to install them as well. The mods are listed in the game details.

Create game

Create your own game session others can join. First, you select a save game, difficulty, and map. Your already existing career save game can be used, too. You can then adjust additional settings, like the maximum number of players or mods used.

Multiplayer options

If you open the menu, there are a variety of multiplayer options to manage the way you play with others: You can give your fellow players various permissions to buy and sell machines, fields, or start contracts and more.

Banning players

Is one of your fellow players misbehaving? The server admin can ban a player from the game by accessing the players list.

More info

Need help or more info about multiplayer games in Farming Simulator 25? Visit farming-simulator.com/support for help and further information.

— Modifications (Mods)

Mods are extensions for Farming Simulator. They are usually created by fans of the game, adding new content to the game such as machines, maps and even gameplay mechanics. Visit the official ModHub to download all kinds of mods, tested and curated by GIANTS Software. Visit farming-simulator.com/support for further information.

Adding mods

All platforms: Go to the main menu of the game and click on “Downloadable Content”. You can browse the categories of our ModHub to find your preferred content and then install the mod by clicking on it. It will be downloaded and installed automatically.

Creating your own mods

Creating mods for Farming Simulator 25 is fairly easy. If you’re new to mod creation, visit gdn.giants-software.com to find documentation, tutorials, a dedicated mod forum and more to get you started.

— Farming Simulator Academy

Need more help to get you started in Farming Simulator 25? Check the in-game help section or find even more guidance in our Farming Simulator Academy - with a growing set of tutorials, we explain in detail how to get started if you’re new to (virtual) farming.

Visit farming-simulator.com/academy and you’ll be a top-notch farmer in no time!

